

BCA/FMM : 504 (AK)

2 0 2 2
(5th Semester)

BACHELOR OF COMPUTER APPLICATION

Paper No. : FMM-504

(Fundamentals of Multimedia)

KEY ANSWERS FOR OBJECTIVES

A. Put a Tick mark against the correct answer in the box provided : 1×10=10

1. (d) .RTF
2. (c) Typeface
3. (d) sampling rate
4. (a) 20 Hz to 20 KHz
5. (a) need to draw by hand for each and every frame
6. (a) Squash and stretch
7. (d) frame rate
8. (b) 50 field
9. (d) Scalable Vector Graphics
10. (c) Dial-up

(2)

B. Indicate whether the following statements are *True (T)* or *False (F)* by putting a Tick (✓) mark :

1×5=5

1. *False*

2. *True*

3. *True*

4. *False*

5. *False*
